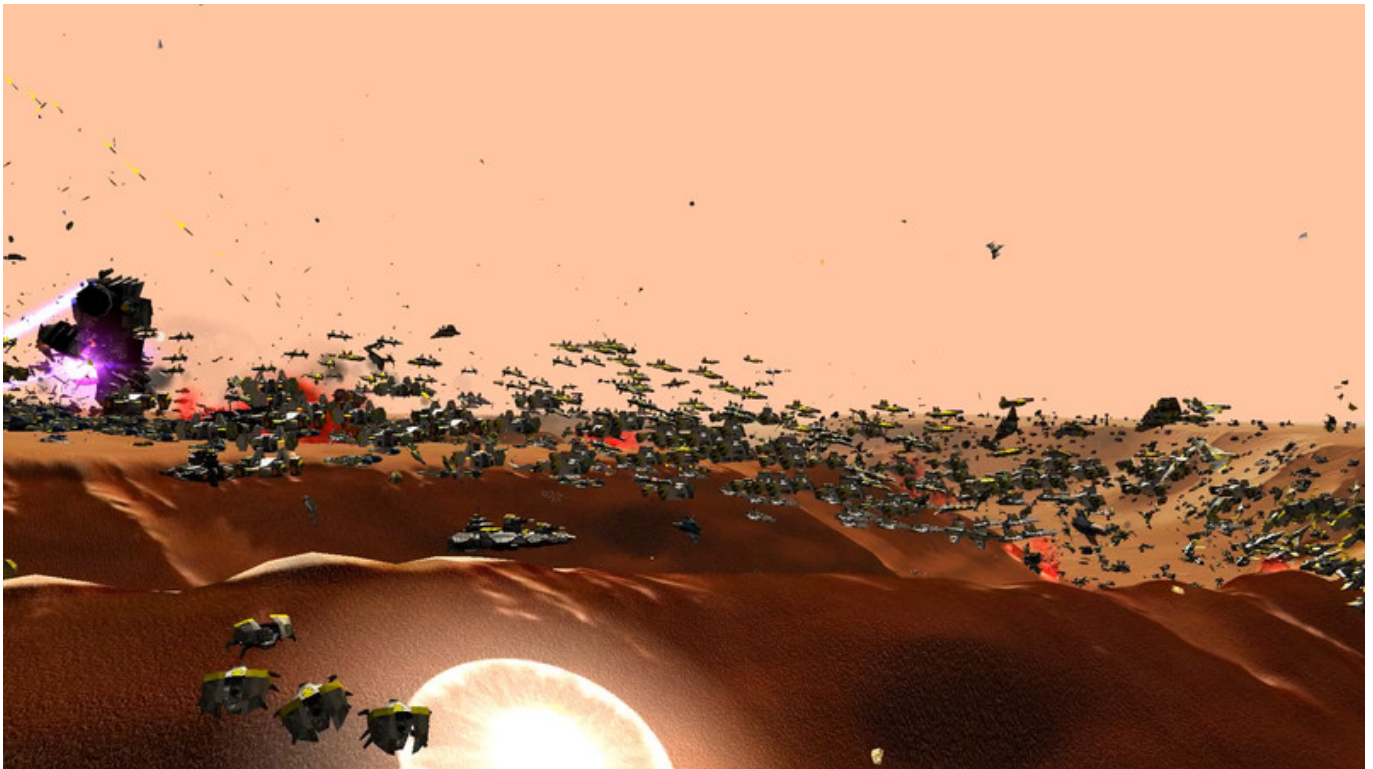


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## About This Game

Mutant Storm progresses over 89 levels of twin-stick shooter mayhem! As you get deeper, you are ever more overcrowded with nasty beasties. This carnival of frenetic fun is showcased in a cutting edge graphics extravaganza.

Viewed from well above, you and your enemies can always be seen. Always be killed, and always be laughed at! There is no hiding. No tactics. No planning. No Net.

Your enemies created this world and they sure ain't gonna help you out!

You like to play hard? Then the game gets harder. Feel like you're doing well? ... Enjoy it while it lasts!

Survive long enough, and you get rewarded with score multipliers, doubling your score. Making your enemies even angrier, and that bit more determined to kill you!

Lose a life and watch your multipliers tumble, and the beasties slow down and relax, safe in the knowledge that you are just a big softy really!!

After you conquer all 89 levels you'll be awarded a 'White Belt'. Progress to win all 8 belts until you possess the much coveted Mutant Storm 'Black Belt'.

Key Features

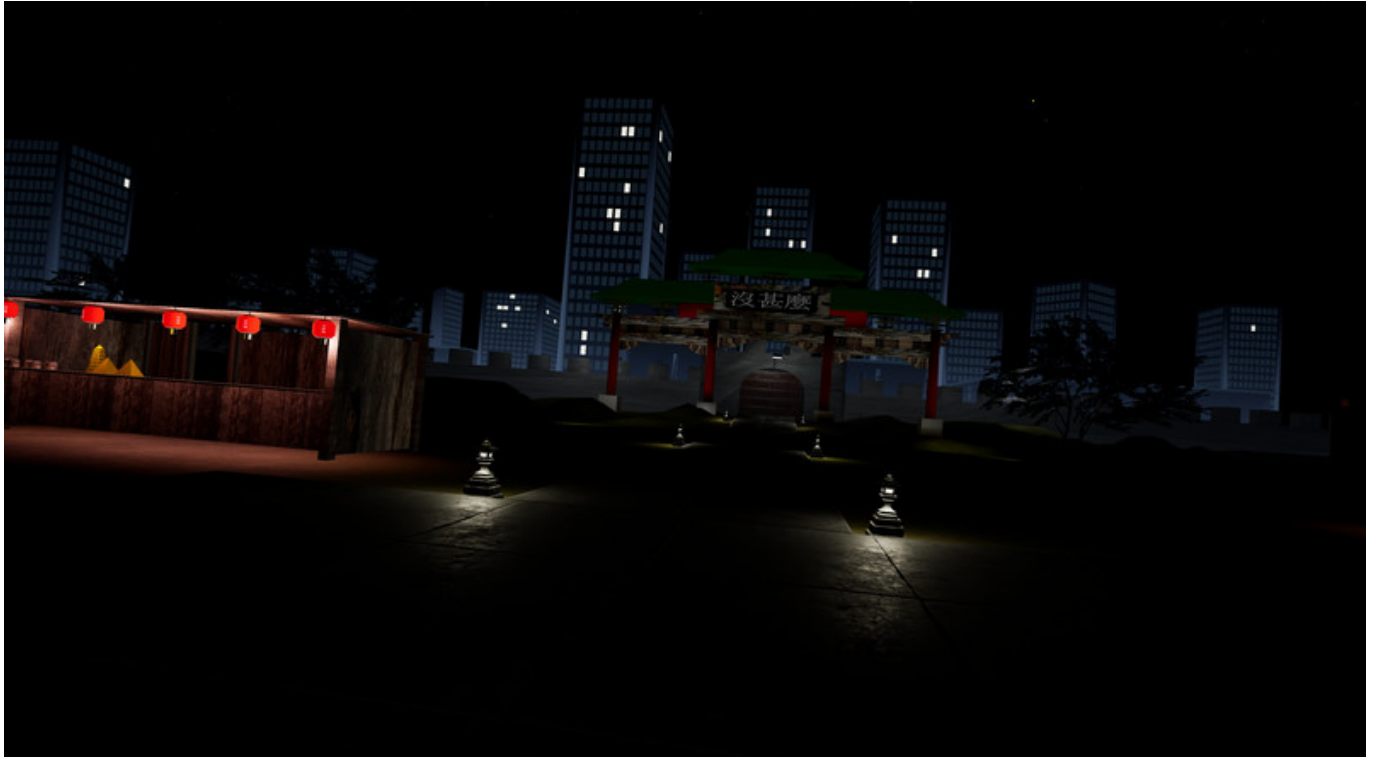
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- 89 Levels
  - Adventure & Tally gameplay modes
  - 7 Difficulty levels
  - Over 20 unique enemies
  - Psychedelic 3D visuals and effects
  - Global Online Leaderboards
  - Local multiplayer
  - Achievements

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Title: Mutant Storm: Reloaded  
Genre: Action, Indie  
Developer:  
PomPom Games  
Publisher:  
PomPom Games  
Release Date: 21 Mar, 2012

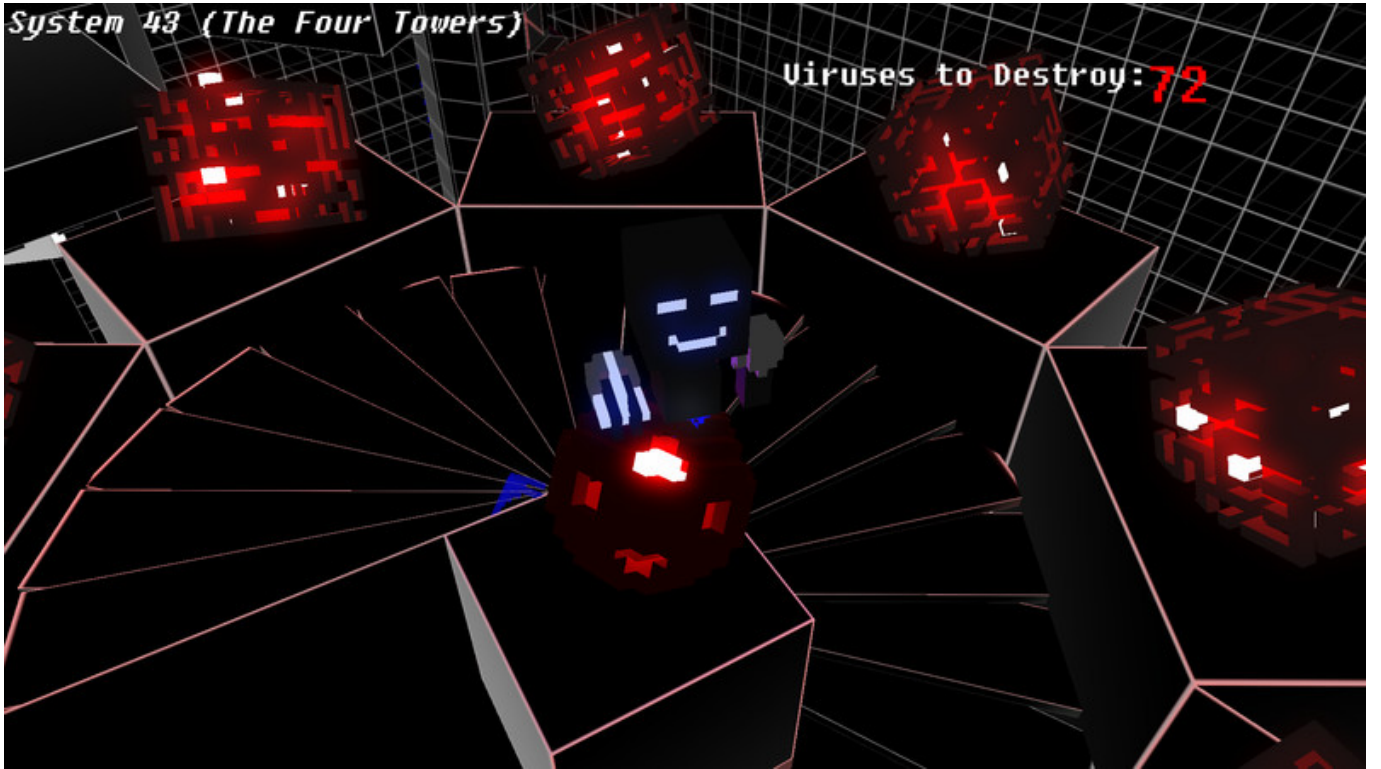
a09c17d780

English,French,German,Italian



System 43 (The Four Towers)

Viruses to Destroy: 72





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Obviously you must realise the art work that lies deep inside the game. It's deep inside the subconscious of a young child in pre industrial America where you are forced to thrive off of others in a anarchy like government, yet being deep in the past the gumboys predict the future with movements and smiles. What lies in the cores of gumboys is something that is deep and dark that is covered up with looks of pleasuring happiness...you must find this out on your own. Only you can learn the secret art of the gumboy. Find it...

. I had many friends, then i played this game by myself while they played csgo. Now i have no friends apart from random people who join my lobby who are also lonely and without friends. 10/10 would make random friends again. I love the game "Tachyon The Fringe" but I am not able to get it working on my computer and I am dissappointed because I was looking foward to playing it. The game starts and I can hear the audio but I have no video.. This is an interesting visual novel. The midpoint in the Heileen story, this one adds a new mechanic, a bit of an experiment at least to my eyes. The tarot card mechanic influences the ending you might receive (though one ending happens before the cards even come into play). As for what ending of the prior one this feeds off of... well, none of them. You are stranded on this desert island with the two would-be slaves. Lora, Marie, and John only appear in the wierd dreams that are related to the tarot deck. (And considering you have a cat that talks to you... the entire thing might be a hallucination).

And it really isn't a tarot deck at all (well, not one I've heard of), as it consists of the seven deadly sins on one side and the seven godly virtues on the other. There are fifteen endings, one for each of the sins and virtues, plus one if you are... indifferent.

This game is mainly good for both the interesting mechanic (it is... *different*), and because it introduces you to more characters in the Heileen saga. All of which (and some from the first volume) are potential love interests in the end of the trilogy.

*Now, while I cannot be certain... I think the Chastity ending in this game is the most likely lead in to the final one (at the very least one of the pirate endings is).. They say don't fix what ain't broke, and the original beat hazard had a winning formula. This sequel retains all the fast paced action you know and love while modernizing it for the streaming era of music!*

*The track detection works very well, only failing when i hit the real obscure stuff on Bandcamp, and the leaderboards are already in place! If you plan on using open mic mode for music streaming, I recommend you use a Line In port if you have one to remove potential background noise from interfering with enemy generation and weapons.*

*Having integrated streaming from popular services like spotify would improve the experience, but even if that doesn't happen, I'm very impressed with what we already have and look forward to future updates!. this game has changed me. like it. crashes .*

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There are hundreds of similar casual games all over the Internet, for free. Also, I don't think this one is particularly interesting or entertaining.. This is a Pac-Man type maze game with randomly generated dungeons. This interesting game has a lot of gamemodes to choose from. the first few gamemodes are not really that great because it doesn't give the player anything to do, Its just run and grab a key to get to the next easy level ... thats it you just keep repeating this over and over again. You would think that as you go further into the game it gets harder as you go, well it's surprisingly easy because most of the time the exit is rendered literally right next to where you spawned with the key right next to it. The game seemed hopeless but there was one saving grace that actually made this game truly enjoyable. The Adventure Mix mode makes you utilize all of its items and gives the player something to do. This mode gives you interesting tasks to do in the dungeon itself. Weather it be killing 5 skeletons or collecting gems through out the dungeon. This mode truly saves the game for being boring and it keeps it fun and refreshing.

If you are interested in this game be sure that the first few gamemodes are pretty crappy but there is one gamemode that makes this game worth the \$2. This game is good for something to pass the time.

Most levels are quick 10 - 20 secs runs.. Fine gameplay with Different attacks. Very simple clicker. While buying it I thought it may be a bit funny, well... Turned out it's not really. Music was disturbing, and so was the whole game. I think it's rather a waste of money. Unless you want an easy achievement that would boost your stats, I don't recommend getting it.. stomp on fishing pole

-make david make me soup

-make david sleep on the couch

-jump out the window

10/10. Crap. Go play the first one.. At the moment, I would not advise getting this game. There is no tutuorial, so it's confusing at first. Combat is bit slow, and there are practically no players. Give the Devs some time though, 'cause it still Alpha.. i did not receive any message in game that tells me i have got it



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